



*To love and serve as
Jesus shows us*

St Vincent's Catholic Primary School

Curriculum Newsletter: Spring Term (second half term)

Year 1

Class Teacher: Mrs Sarsfield

2017 – 2018

English

Narrative: Rainbow Fish by Marcus Pfister

Writing:

To use punctuation in **some** sentences: full stops, question marks, exclamation marks.

To begin to link ideas or events by subject or pronoun eg my dog... he has... I cut...

To write down some key words or ideas, including some new vocabulary drawn from listening to books.

To use **and** and **then** to join words and clauses.

Write short narratives ensuring that many sentences are sequenced accurately and some simple description is used.

To check written work makes sense through re-reading with other pupils or the teacher.

To read out work clearly.

To combine words to make a single clause sentence.

Reading: To read a short text and complete comprehension answers.

To continue to improve decoding skills, using phonics to decode unknown words. To read with expression to help understanding of the texts. To be able to predict what might happen in a story.

Grammar: plurals adding s and es, using an apostrophe

Spelling: Common exception words, correct use of phase 3 and 5 phonemes within writing. Alternative spellings for a single sound.

Handwriting: to write capital letters and digits of the correct size, orientation and relationship to one another and to lower case letters.

To know that all the letters belong in families.

Come and See (RE)

Topics:

Thanksgiving:

Learning outcomes:

To know different ways to say thank you.

To know that in the Eucharist the parish family thanks God for Jesus.

Opportunities:

To know each day offers opportunities for good.

To know that Lent is the opportunity to turn towards good and in preparation for Easter.

Maths

Learning outcomes:

To compare and order numbers to 50

To count in 2's, 5's and 10's

To compare, describe and solve practical problems for lengths and heights.

To compare, describe and solve practical problems for weight and capacity.

To measure and begin to record : lengths, heights, weights and capacity and volume.

To review the names and properties of 2d and 3d shapes.

Science

Topic: Treasure Island- plants and animals

Learning outcomes:

To be able to name different plants and animals

To be able to name animals such as fish, amphibians, reptiles, birds and mammals

To describe what fish are like compared to humans and other animals

To know why we need to protect ourselves from the Sun

To know about some properties of materials.

Music

Topic: Music and Movement

Learning outcomes:

To use the terms dynamics, duration and timbre.

To follow instructions about when to play and sing.

To move in time to a variety of music.

To make different sounds with

Computing

Topic: We are painters

Learning outcomes:

To use the web safely to find ideas for an illustration

To select and use appropriate painting tools to create and change images on the computer.

To use a paint program to create a picture of a flower and a fish and add text labels to the different parts.

To know how to save, retrieve and change their work reflect on their work and act on feedback received.

	voice and instruments.	
<p style="text-align: center;"><u>Geography</u></p> <p>Topic: What will we see on our journey around the world?</p> <p>Learning outcomes:</p> <ul style="list-style-type: none"> To name and locate the world's seven continents and five oceans. To learn about the human and physical geography of a small area in (several) non-European countries. To read images, maps, atlases and globes. To ask and answer questions. To use basic geographical vocabulary. 	<p style="text-align: center;"><u>PE</u></p> <p>Learning outcomes: To improve balance, agility and coordination focusing on cognitive skills.</p> <ul style="list-style-type: none"> To recognise similarities and difference in performance level. To explain why someone is performing well. To Improve static balancing. To improve dynamic balancing. 	<p style="text-align: center;"><u>Art / DT</u></p> <p>Topic: Clay animals</p> <p>Learning outcomes: To design, cut and mould clay into an animal shape. To learn to attach and mould body parts onto the main animal body.</p> <p>Topic: Wheels and axles</p> <p>Learning outcomes:</p> <ul style="list-style-type: none"> To know that a wheel and axle is used to move a load with ease. To experiment with a variety of machines that use a wheel and axle. To make a simple model that uses a wheel and axle, and moves along by being pushed.