

## Year 6 DT Knowledge Organiser: Mechanical Systems



### Subject Specific Skills

- Use knowledge of -e.g.- science and art when designing
- Be aware of commercial aspects and incorporate these into designs
- Measure and cut out in precise detail, and make sure that finished products are carefully finished
- Make separate elements of a model before combining into the finished article
- Understand how an article might be mass produced
- Produce a simple instruction manual or handbook for their product
- Research products using the internet

#### **Prior Learning**

- Experience of axles, axle holders and wheels that are fixed or free moving.
- Basic understanding of electrical circuits, simple switches and components.
- Experience of cutting and joining techniques with a range of materials including card, plastic and wood.
- An understanding of how to strengthen and stiffen structures.

### **Key Vocabulary**

pulley, drive belt, gear, rotation, spindle, driver, follower, ratio, annotated drawings, exploded diagrams mechanical system. input, process, output design decisions, functionality, innovation, authentic, user, purpose, design specification, design brief

### Technical Knowledge:

- Understand that mechanical and electrical systems have an input, process and an output.
- Understand how gears and pulleys can be used to speed up, slow down or change the direction of movement.

# **Project Title**

# Design, make and evaluate a moving toy.

### Design:

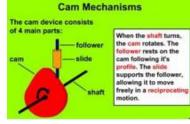
- Generate innovative ideas by carrying out research.
- Develop a simple design specification.
- Develop and communicate ideas.
- Decide on your intended user.

### Make:

- Produce detailed lists of tools, equipment and materials.
- Create step-by-step
- plans.

• Select from and use a range of tools and equipment to make products that that are accurately assembled and well finished.





## Evaluate:

• Compare the final product to the original design specification.

• Test products with intended user and evaluate the quality of the design, manufacture, functionality and fitness for purpose.

• Consider the views of others to improve your work.

