

# Year 1 / 2 Art and Design Knowledge Organiser: George Seurat: Painting



## Subject Specific Skills:

- To use a range of materials creatively to design and make products
- to use drawing, painting and sculpture to develop and share their ideas, experiences and imagination
- To develop a wide range of art and design techniques in using colour, pattern, texture, line, shape, form and space
- About the work of a range of artists, craft makers and designers, describing the differences and similarities between different practices and disciplines, and making links to their own work

## Prior Learning:

- Begin to develop drawing and painting skills.

## Key Vocabulary:

Primary  
Secondary  
Impressionism  
Shades  
Warm/ cool colours  
Sweep  
Dots  
Dab  
Bold  
Brushstroke  
Line  
Bold  
Size

## Key Artists:

George Seurat

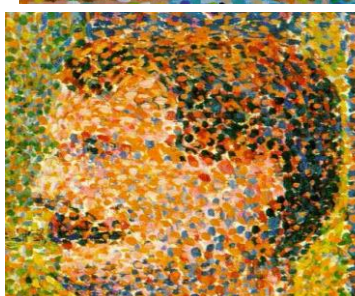


## Investigate (style / techniques / examples):

- To find out who Georges Seurat was and explore his style of art.
- To explore how to create art in the style of pointillism.
- To explore how Seurat used colours in his artwork.
- To explore Seurat's paintings and how he created effects and shading.
- To explore how to draw a self portrait.
- To be able to create and evaluate a piece of pointillism artwork.

## Design and Create:

In the final outcome the children will draw a self portraits using paints, inspired by the pointillism techniques and work of George Seurat.



## Evaluate:

To use their sketch books to record their observations and use them to review and revisit ideas.

Evaluate a piece of work, reflecting upon the media used.

Peer/ self assessment of each other's work against the success criteria.