

St Vincent's Catholic Primary School

<u>Curriculum Newsletter: Summer Term (first half term)</u>

Year 3

<u>Class Teacher: Mrs Tarbuck/Mrs</u> <u>Pinto-Edwards</u>

2018 - 2019

English

Text: Escape from Pompeii

Writing outcomes: Create setting, characters and plot in narrative writing including: • a full sequence of events, dilemma/ conflict and resolution • consistent use of 1st or 3rd person • some dialogue to show relationship between two characters

Use past and present tense appropriately and consistently throughout writing.

Spelling learning: To use the present perfect form of verbs instead of the simple past. To spell words with the /u/ sound spelled 'ou'. To understand and use the rules for adding the suffixes -ing, -ed, -er and -est. Iy suffix

To extend to adding suffixes beginning with vowel letters to words of more than one syllable. To use a thesaurus to extend vocabulary.

To use synonyms found in a thesaurus as part of the editing and improving process in writing.

(This objective will have been ongoing throughout the year, but the Skills Builders units can be used to consolidate this work.)

To know the rules for changing singular nouns to plural.

Read and spell ALL Year 3/4 Statutory words.

Come and See (RE)

Topic: Energy

The energy of fire and wind - Explore

The wonder and power of the Holy Spirit – Reveal

 $\label{eq:continuous} \mbox{Acquire the skills of assimilation, celebration and application of}$

the above - Respond

Spanish

Learning outcomes: To use (no) me gusta(n) and me encanta(n) and prefiero correctly.

Ask someone else what they like.

To describe shape pictures using correctly agreed

Maths

Fractions Continued.

Count up and down in tenths; recognise that tenths arise from dividing an object into 10 equal parts and in dividing one-digit numbers or quantities by 10 Recognise and use fractions as numbers: unit fractions and non-unit fractions with small denominators.

Recognise, find and write fractions of a discrete set of objects: unit fractions and non-unit fractions with small denominators. Solve problems that involve all of the above

Number – fractions Recognise and show, using diagrams, equivalent fractions with small denominators.

Compare and order unit fractions, and fractions with the same denominators. Add and subtract fractions with the same denominator within one whole [for example, 5 7 + 17 = 67]

Solve problems that involve all of the above.

Measurement – time Tell and write the time from an analogue clock, including using Roman numerals from I to XII and 12-hour and 24-hour clocks. Estimate and read time with increasing accuracy to the nearest minute. Record and compare time in terms of seconds, minutes and hours.

Use vocabulary such as o'clock, a.m./p.m., morning, afternoon, noon and midnight. Know the number of seconds in a minute and the number of days in each month, year and leap year. Compare durations of events [for example to calculate the time taken by particular events or tasks].

Science

Topic: Light (continued)

Learning outcomes: To recognise that we need light in order to see. To explore the Sun as a light source and identify the day. To investigate what shadows are and why they are formed. To investigate how shadows behave. To investigate how the size of shadows change throughout he day. To explore how light is reflected from surfaces.

<u>Music</u>

Learning outcomes: I perform with control and awareness of what others in the group are singing / playing. I can listen to and evaluate a wide range of music, including from different times and cultures. I describe music using words such as duration, timbre, pitch beat, tempo, and texture. I use these words to identify where my music works well and how it can be improved. I recognise the correct symbol for a minim, crotchet and semibreve and use them in compositions. I know the symbol for a rest in music, and use silence for effect in my music. I describe the different purposes of music throughout history and in other cultures.

Computing

Topic: Class democracy: Continued

Learning outcomes: To use search technologies effectively.

To select, use and combine a variety of software

To design and create a range of programs, systems and content that accomplish

To Use technology safely, respectfully and responsibly

<u>History</u>

Topic: What happened when the Romans came?

Learning outcomes: To understand the terms 'invade' and 'settle' and to place the Romans on a timeline. To find out why and how the Romans successfully invaded Britain. To find out who was in Britain when the Romans invaded and learn about their way of life. To explore who Boudica was from different points of view. To find out about life in Roman Britain. To know how the Romans have influenced our lives today.

<u> PE</u>

Learning outcomes: Swimming

To learn to swim competently, confidently and proficiently and work towards a distance of 25 metres. To use a range of strokes effectively. Learn to perform safe self-rescue in different waterbased situations.

Art

Topic: Mosaics

Learning outcomes: To make a Roman mosaic inspired by examples the Romans left behind. To investigate the use of symbolism in art and create a piece of artwork to portray a Roman myth.