



## Year 4/5 Art and Design Knowledge Organiser:



### Subject Specific Skills

- Describe the work and ideas of various artists, architects and designers, using appropriate vocabulary and referring to historical and cultural contexts
- Begin to develop an awareness of composition, scale and proportion in their work
- Use simple perspective in their work using a single focal point and horizon
- Use different techniques, colours and textures when designing and making pieces of work and explain their choices

### Prior Learning

- Explore shading, using different media
- Draws familiar objects with correct proportions
- Understand and identify key aspects such as complementary colours, colour as tone, warm and cold colours
- Use line, tone and shading to represent things seen, remembered or imagined in 3D
- Mix colours to express mood, divide foreground from background or demonstrate tones

### Key Vocabulary

Line  
Shape  
Pattern  
Composition  
Scale  
Perspective  
Proportion  
Focal point  
Horizon

**Key Artist:**  
Charles Fazzino

**Born:** 26 December 1955  
New York  
United States



### Investigate (style / techniques / examples):

- 3D pop art techniques and layering to create depth
- Palette knife and paint to create texture
- Water colours to create reflections
- Use of pattern and adding detail using ink and ink pens

### Design and Create:

A cityscape inspired by the New York skyline.



### Evaluate:

Refine use of learnt techniques.  
Adapt his/her own final work following feedback or discussion based on their preparatory ideas.  
Explain and justify preferences towards different styles and artists.